



Noé - Laurent

LAURENT

Computer Science Student

23 years old
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Driving licence

Gameplay Programmer

EDUCATION

2023-2025 • Double-diploma specializing in video game development | UQAC

2021-2025 • Engineer School in Computer Science specializing in Software Engineering (equivalent of Master's Degree) | TELECOM Nancy - Nancy, France

2019-2021 • 2 years course preparing the nationwide competitive exams to enter the French Grandes Ecoles | François 1er Highschool - Le Havre, France

2016-2019 • A-level | Jean Prévost Highschool - Montivilliers, France

WORK EXPERIENCE

2025 Gameplay programmer internship - Ubisoft Québec
Working on the Dialogue Editor for Assassin's Creed games

2023 C# IT developer intern - Calysoft
Census application with audio and text communication

PROJECTS

2024 Linked - 3rd prize at the WonderJam (UQAC)
Puzzle Platformer Coop 3D - Done in 48h - Theme : Dimensions - Developer

Light Seeker
Archery and climbing virtual reality game - Developer and Level Designer

Ziboum Kitchen Nightmare TD
3D Tower Defense - Developer and Level Designer

SKILLS

TOEIC 875 points (Upper-intermediate)
MOOC of Project Management from Centrale Lille

PROGRAMMING LANGUAGES

Unreal Engine 5
Java, JavaScript, Python
C, C++, C#
Perforce, Git

INTERESTS

Mangas and japanese animation
All types of video games
Piano, bass and guitar
Drawing
Roleplay
Trading card games (Magic, ...)

